

VICTORIA FALL SECTIONAL

September 6 - 8, 2013

Pearkes Rec Centre (behind Tillicum Mall)

3100 Tillicum Road, Victoria, B.C.

Friday, September 6

1:00 pm Stratified Open Pairs (single session) 0-300, 300-1000, 1000+

1:00 pm Stratified *199'er Pairs (single session) 0-50, 50-100, 100-200

6:20 to 6:40 pm Celebrity Speaker - TBA

7:00 pm Stratified Open Pairs (single session) 0-300, 300-1000, 1000+ (Charity Game, to support the CBF Charitable Fund is a regionally rated silver point game awarding 40% more masterpoints at no extra charge)

7:00 pm Stratified *199'er Pairs
(single session) 0-5, 5-50, 50-200
*Both 199'er pair games free for ACBL
members with fewer than 5 masterpoints

Saturday, September 7

12:00 and 6:00 pm Stratified Open Pairs (2 sessions) 0-300, 300-1000, 1000+

12:00 pm Stratified 199'er Pairs (single session) 0-50, 50-100, 100-200

12:00 pm Stratified Open Pairs side game (single session) 0-300, 300-1000, 1000+

5:20 to 5:40 pm Celebrity Speaker – TBA

6:00 pm Stratified 199'er Pairs (single session) 0-50, 50-100, 100-200

6:00 pm Stratified Open Pairs side game (single session) 0-300, 300-1000, 1000+

Sunday, September 8

(all games Victory Point scoring)

9:00 am Complimentary coffee and muffins provided by Unit 431

Stratified Swiss Teams

9:30 am and TBA 2 session event A: 2000+; B: 500-2000; C: 0-500 Stratified by average MPs of the team.

Under 300 Stratified Swiss Teams

9:30 am - Single session

1:30 pm – Single session
[No player may have more than 300 MPs for either session]

Card Fees: \$10.00 (\$11.00 for non or unpaid ACBL Members) per player for pairs games, and for single-session Swiss Team games. For two-session Swiss Team games, cost is \$80.00 per team of 4 (\$88.00 for non or unpaid ACBL members). Junior fees: \$1.00 ACBL members under 16; \$5.00 ACBL members 16-21.

Tournament Chair: Diane Moffatt (250) 658-5097 or email dmoffatt@shaw.ca

Partnerships: Danielle Goulet (250) 474-0788 or email: danielleg75@hotmail.com

Please visit us at http://www.d19.org/victoria/